



Activity books



A JOURNEY

THROUGH TIME
THROUGH SPACE
TO THE CENTRE OF THE EARTH
TO THE HEART OF VIDEO GAMES

Un voyage dans le temps / dans l'espace /
au centre de la Terre / au cœur des jeux vidéo [J0295]

4 titles of 32 pages

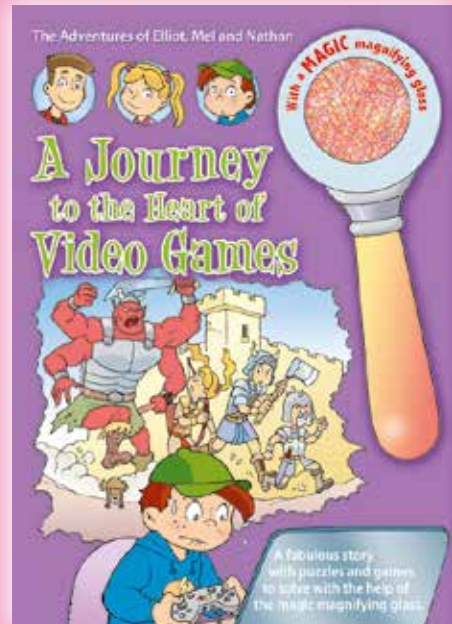
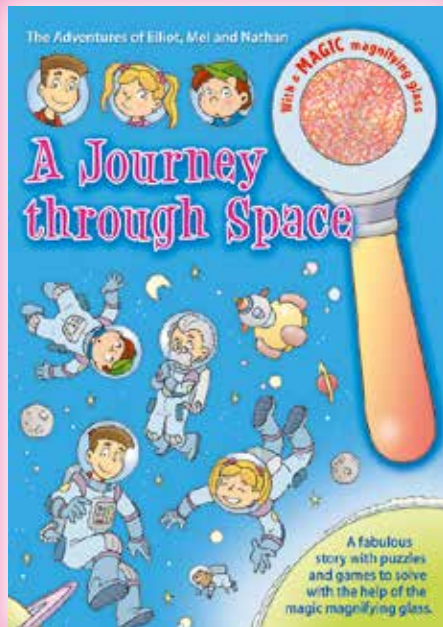
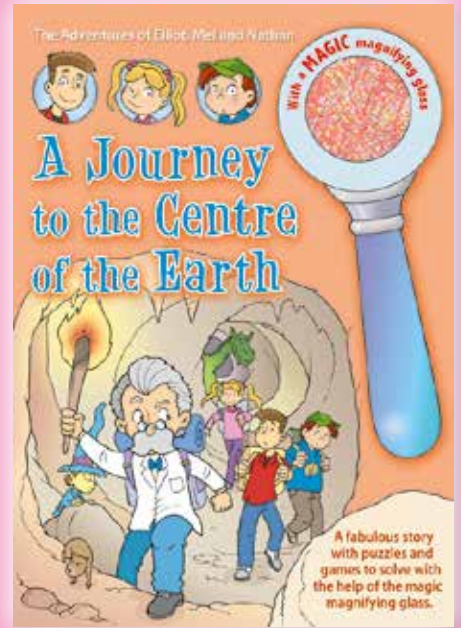
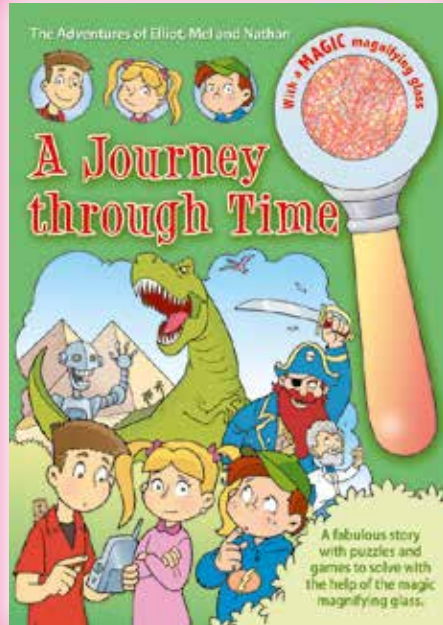
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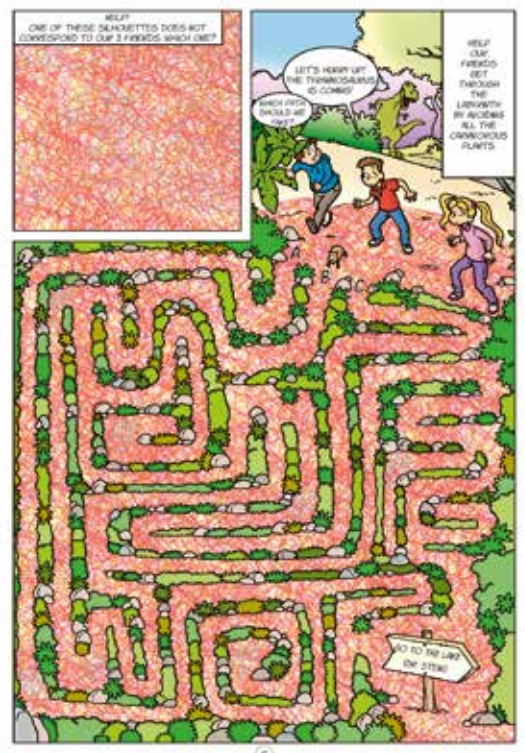
Extent:
32 pages + 6 pages cover

Inside pages:
4/4 on woodfree offset paper
120 gsm.

Cover:
4/4 + UV-varnish on art
board 260 gsm. + die-cut
red foil glued between
cover board

Binding:
Wire-stitched

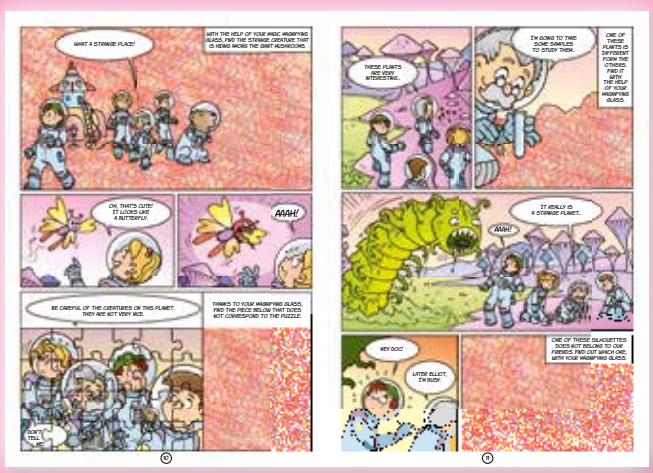
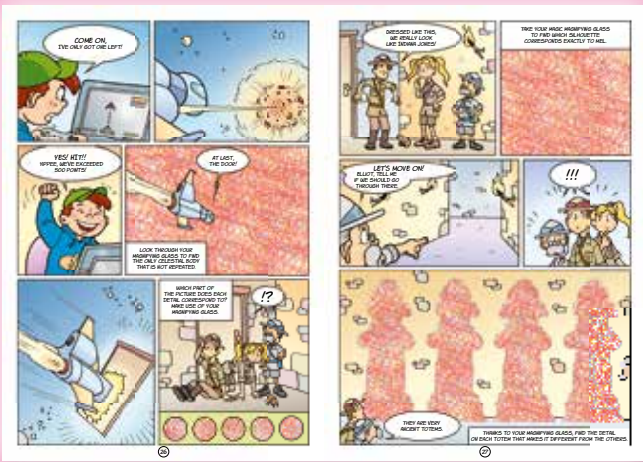
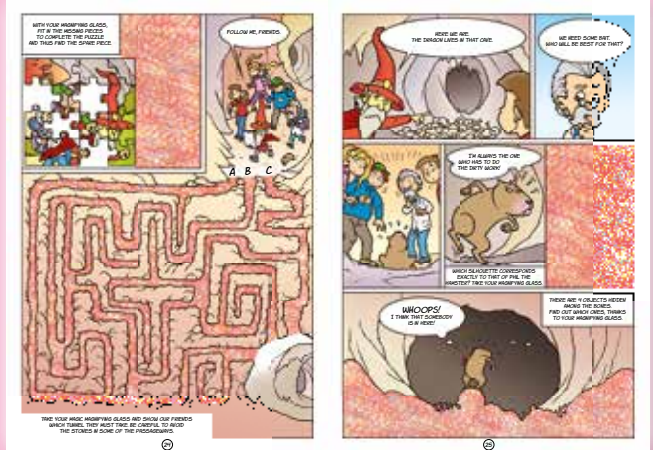




With a magic magnifying glass!

A brand new series with an original concept that should please all the children who dream of becoming explorers or adventurers. The children are invited to follow and help out our little heroes who are living electrifying and thrilling adventures in these four completely different cartoon style stories.

Each title comes with a hand-size magic magnifying glass (red-reveal) that has to be used to resolve mazes, rebuild scenes, detect errors and oddities as well as to crack many other tests and challenges. All of them essential to getting out of trouble!



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Notes

